**Team Meeting Minutes**

|  |  |
| --- | --- |
| Team Name | Team O.N.E. |
| Date & Time | 20/11/2019, 14:00pm |
| Venue | Main Arts Library Social Learning Space |
| Attendees & Roles | Xavier: Reporter/Monitor  Anneka: Facilitator  Zoie: Recorder |

|  |
| --- |
| Project Status: On Track |

**What did we do in this meeting?**

|  |  |
| --- | --- |
| Action or Resolution | Owner |
| Suggested an animal companion for the player in New Game + | ZOIE |
| Discussed Humble Bundle offering 10% revenue to charity as a USP | ANNEKA |
| Rejected GoG as platform due to it being difficult to get your game published on their website | ANNEKA |
| Suggested itch.io as platform | XAVIER |
| Agreed to upload our game onto Steam | ALL |
| Talked about taking inspiration from Mass Effect ending criteria | XAVIER |

**What are we going to do next meeting?**

|  |  |
| --- | --- |
| Action or Resolution | Owner |
| Revise market prices and ratings | ALL |
| Look at the character development sheets | ALL |

|  |
| --- |
| Is there anything blocking our progress? |
| There is still nothing new that is seemingly blocking progress of the completion of our Game Design document. |

|  |
| --- |
| Date, Time and roles of next meeting |
| 26/11/19, 14:00 – 16:00  Xavier: Recorder  Anneka: Reporter/Monitor  Zoie: Facilitator |